IERG4210 WEB PROGRAMMING AND SECURITY (2015 SPRING) Assignment Marking Guidelines

REVISION HISTORY

- v1.0 Jan 16 Created this document; Released Phase 1 Requirements
- v2.0 Jan 28 Released Phase 2 Requirements

GENERAL GUIDELINES

The assignment is designed to let students practice what they have learned in the course. Students must be aware of web application security throughout the web development. The whole assignment is split into 7 phases, leading all the way to a fast, secure, and user-friendly shopping website upon completion. Students can take a real-world website, <u>walmart.com</u>, as a reference. In the assignment, students are expected to <u>understand and apply</u> proper security design principles and programming skills, regardless of what libraries (e.g., jQuery) the students would like to use. The marking checklist in the next page is written in a minimal-viable and result-oriented basis, and thus students can unleash their creativity in building more features. For detailed guidance, students should refer to both tutorial and lecture notes.

SUBMISSION POLICY

Each student is required to maintain their source code and any resources (e.g., images, css and js files) in an assigned private repository **shop[01-80]** at <u>github.com/ierg4210</u>. While latest changes are always maintained in the *master* branch, students are required to branch out a snapshot titled as **phase[1-7]** from its *master* for each phase. Hence, TAs will pull from the particular branch and only take that into account for inspection. Technical details can be found in Tutorial 2.

Each phase is associated with a firm submission deadline.

- *Early Submission Incentive* For every 48-hour advanced submission in one phase, the deadline for phase 5 or 6 can be extended by 24-hour, and no part thereof is accepted. For instance, submitting 100 hours before the phase 1 deadline will gain an extension of 48 hours for either phase 5 or 6 deadline of your choice.
- Late Submission Penalty Late submission will incur deduction of $(10\%)^{1/n}$ from your scored points, where *n* is the round-up number of days delayed (e.g. 9 hrs late $\rightarrow 10\%$, 25 hrs late $\rightarrow \sim 31.6\%$, 49 hrs late $\rightarrow \sim 46.5\%$, and so forth).
- *Interim Demonstration* Students' submissions will be randomly sampled by TAs for inspection. If a student is found unable to complete 70% of the requirements in any single phase from 1 to 5, s/he is required to see TA, and will be arranged to give an interim demonstration (time and venue TBD). If the student fails to complete 70% of the requirements by the time his/her interim demonstration is given, the case will be escalated to the department for resolution. Students capable of meeting deadlines and 70% of the requirements can safely ignore this policy.
- *Final Demonstration* Students will sign up for a timeslot to demonstrate their websites to a marker, who will then grade it according to the checklist. The marker will further evaluate the student's understanding with two questions.

HONESTY IN ACADEMIC WORK

CUHK places very high importance on honesty in academic work submitted by students, and adopts a policy of *zero tolerance* on cheating in examinations and plagiarism. Students are NOT allowed to submit anything that are plagiarised. Therefore, we treat every assignment our students submit as original except for source material explicitly acknowledged. We trust that students acknowledge and are aware of University policy and regulations on honesty in academic work, and of the disciplinary guidelines and procedures applicable to breaches of such policy and regulations, as contained in the website http://www.cuhk.edu.hk/policy/academichonesty/.

IERG4210 WEB PROGRAMMING AND SECURITY (2015 SPRING) Assignment Marking Checklist v2.0

PHASE 1: LOOK AND FEEL (DEADLINE: JAN 26, 2015, 5PM)

(SUBTOTAL: 12%)

A designer has drafted a layout as follows, which outlines some fundamental features of a shopping website. In this phase, you will create a mock-up by hardcoding the website with **dummy categories and products**.

<u>Shopping</u>	List (Total:\$2.0)	shoppii	ng list expanded				
- Prod2	[1] @\$1.0	wher ((n mouse hover CSS hover)		Product thumbnail		
- 1003	[2] @\$0.5 [Checkout]				when thum	b	
				Product name	or name is clic	cked	Chapping List (2)
		S	hopping List \$2	\$33.3 [Add]			Shopping List \$2
	ſ	WVVVVV Home > Cat	tegory1			<u>vvvvvvv</u> <u>Home > Ca</u>	<u>ategory1</u> > <u>Prod1</u>
				List of such as		vvvvvv Product	\$33.3 [Add]
	List of	vvvvvv		List of produc	ected	vvvvvv image	
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				(CSS tableless: nui	mber of		ucscriptions
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3	Main nage den	onstrates the use	of "CSS tableless"	" product list			/ 2%
5. 1	∩ Fach	product has at lease	st its own thumbne	vil name price ar	nd addToCar	rt button	/2/0
	\circ When	the thumbnail or	name is clicked ro	edirect to the corr	esnonding n	roduct nage	
4	Main nage den	nonstrates the use	of "CSS hover" s	honning list	esponding p	roduot puge	/ 2%
1. 1	\circ When	displayed it will	cover any elemen	ts behind			/ 270
		boxes are used fo	r inputting quantit	v of each selected	product		
	\circ A che	ckout button is us	ed to submit the li	st to Paynal	product		
	\circ The sl	hopping list is dis	played in both mai	n and product pa	ges		
5.	Product nage r	provides product d	letails	ii alia produce pu	D •5		/ 2%
	\circ To she	ow a full-size or b	bigger image, name	e. description. pr	ice. and add	<i>ToCart</i> button	,, _, _,
6.]	Both main and	product pages sh	ould include a nav	igation menu	,		/ 2%
	0 e.g., H	Home or Home	> Category1 or	Home > Categor	v1 > Product	t1	
	• Those	underscored are	hyperlinks that red	lirect users to an i	upper hierard	chy	
7. 1	Branch out pha	ase1 in your repos	sitory, where TAs	can checkout for	inspection	5	/ 1%
	A. TECTOR		IT SETUD (Dr. 17	NIDE EED 4 00	15 5 pr ()	(Cup	отат • 110/`
	2π . LESTING	J EN VIKONMEI	NI SEIUP (DEAL	DLINE: FEB 4, 20	15, SPM)	(SOB1	UTAL. 1170
In this ph	ase, you are re	quired to setup a	local development	environment and	also a remo	te deployment e	invironment.
some gui	uance will be g	given in tutorial 4					
1. (Create a web a	pplication and ser	ver using Node.js				
	o Initial	ize a new node pr	oject, and install the	he following npm	n packages		/ 1%
	•	as dependency	express and ex	press-handleb	bars		
	-	as developmer	nt dependency: sup	pervisor			
	 Hostin 	ng your server loc	ally				/ 1%

• Use supervisor to run your app locally to avoid manual restarting upon code changes

	 Server accessible at http://localhost[:3000] 	or any port number	
0	Serve static files using the express.static middlewar	e	/ 2%
	 Static image files accessible through 	http://localhost[:3000]/images/	
	 Static JavaScript files accessible through 	http://localhost[:3000]/lib/	
	 Static CSS files accessible through 	http://localhost[:3000]/css/	
0	Serve dynamic pages with a server-side JS templati	ng engine _	/ 3%
	 Based on the <u>simple basic example</u> of Expl 	ress Handlebars (<u>sample code</u>)	
	- Move the common UI code from your ty	wo HTML into a main template layou	t
	- Hence, core contents of your pages will	be combined with the main template	
	• The index page accessible through http://lo	ocalhost[:3000]/	
	• The product page accessible through http://	/localhost[:3000]/product	
2. Deploy	your code to Amazon Elastic Beanstalk (EB)	_	/ 4%
0	Create a EB environment for Node.js (application n	ame: shopXX-ierg4210)	
0	Deploy your application to the EB environment [#]		
0	Remotely accessible through the given application I	URL	
0	Branch out phase2 in your repository, where TAs c	an checkout for inspection	
	gitignore configured to exclude committing a	any installed node and virtualenv pack	ages
[#] This will i	incur charges:		
(1) Apply	y the free US\$100 AWS credit code, to be distributed	by TA	
(2) After	the first deployment, configure to use single instance	to save cost during development	
(3) Termi	inate any unused resources (during/after this course).	You're responsible for charges beyon	d free quota
FINAL Q&A		(SUBTOT	AL: -75%)
Randon	n Question 1: Code-related	× .	%
Randon	n Question 2: Conceptual or Code-related		%
SID:		TOTAL:	/ 100%

SID:

TOTAL: _____/ 100% MARKER RESPONSIBLE: