



# IERG4210 Web Programming and Security

Course Website: <https://course.ie.cuhk.edu.hk/~ierg4210/>  
Live FB Feedback Group: <https://fb.com/groups/ierg4210.2014spring/>

## Authentication and Authorization

### Lecture 7

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# Agenda

- **Session Management**
  - HTTP: from Stateless to Stateful
  - Session Maintenance: Cookies, HTML5 localStorage
  - Extension to Server-side Session Storage
- **Authentication & Authorization**
  - Authentication v.s. Authorization
  - Authentication using Cookies
  - Authentication using HTTP Auth
  - Authentication Attacks

# HTTP is Stateless

- HTTP is **stateless**

- Each request is **independent** to each other
- Sufficient for serving static content (.html, .css, .jpg, etc...)

... [request → response], [request → response], [request → response] ...

- Problem: the server cannot tell which requests come from same user?

- For personalized services,

- Example: any signed-in user experience
- The key is to **associate requests originated from the same user**,  
i.e. **maintaining user session**

# Making HTTP “Stateful” using Cookies

- HTTP Cookies Mechanism

- Given it is the first visit,

- Browser makes a request to [www.example.com](http://www.example.com) without any Cookies
- Server gives a Cookie value (w/Set-Cookie response header) to the browser

- For subsequent visits,

- Browser automatically replays Cookies in subsequent requests (w/Cookie request header) to [www.example.com](http://www.example.com) until the expiry date

- Session Maintenance using Cookies

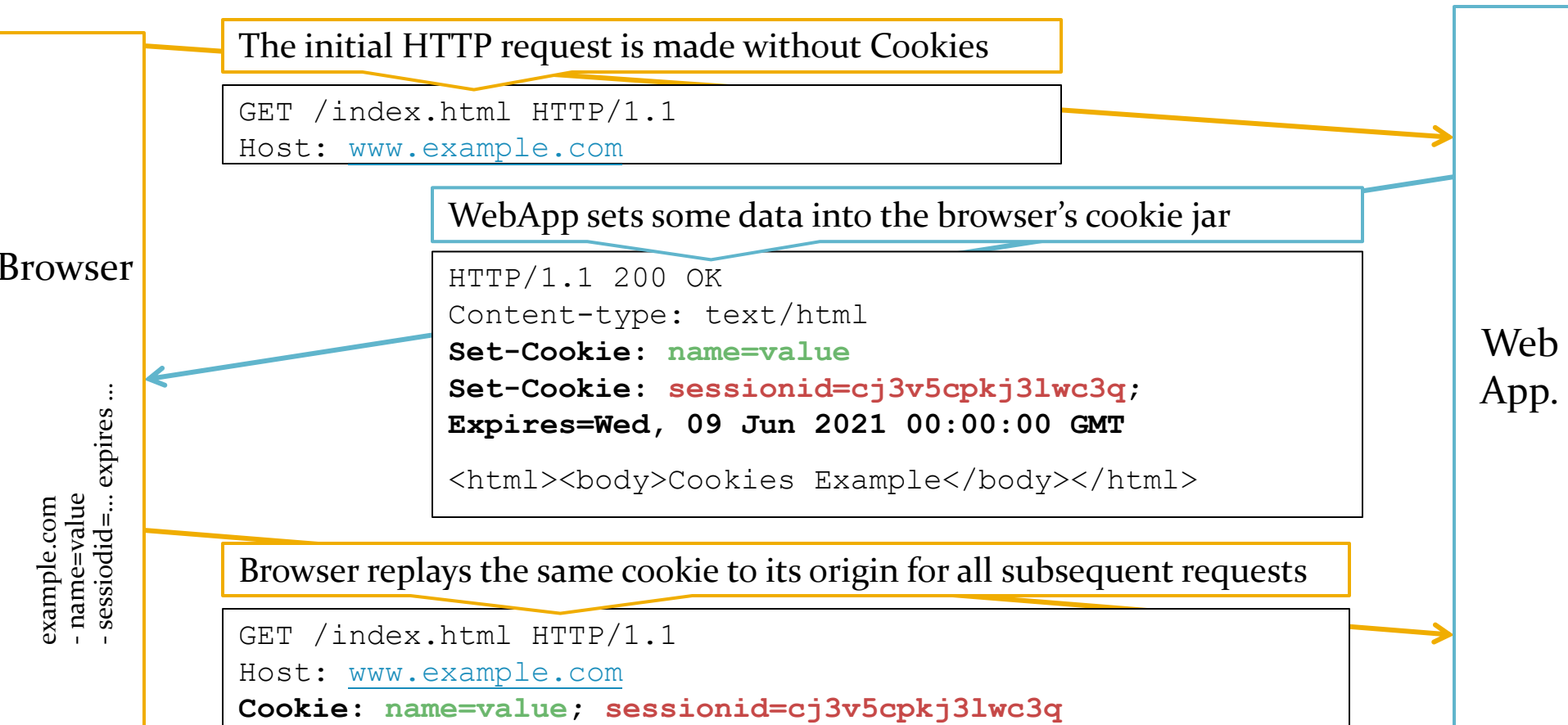
- Cookie Values can store user preferences (theme=yellow)

- Setting a random, unique, and unpredictable token (a.k.a. **session id**):

- The server can then isolate a **user-specific session**, i.e., a brunch of requests having the same unique session id
- Usage: Personalization, Authentication and Session Storage

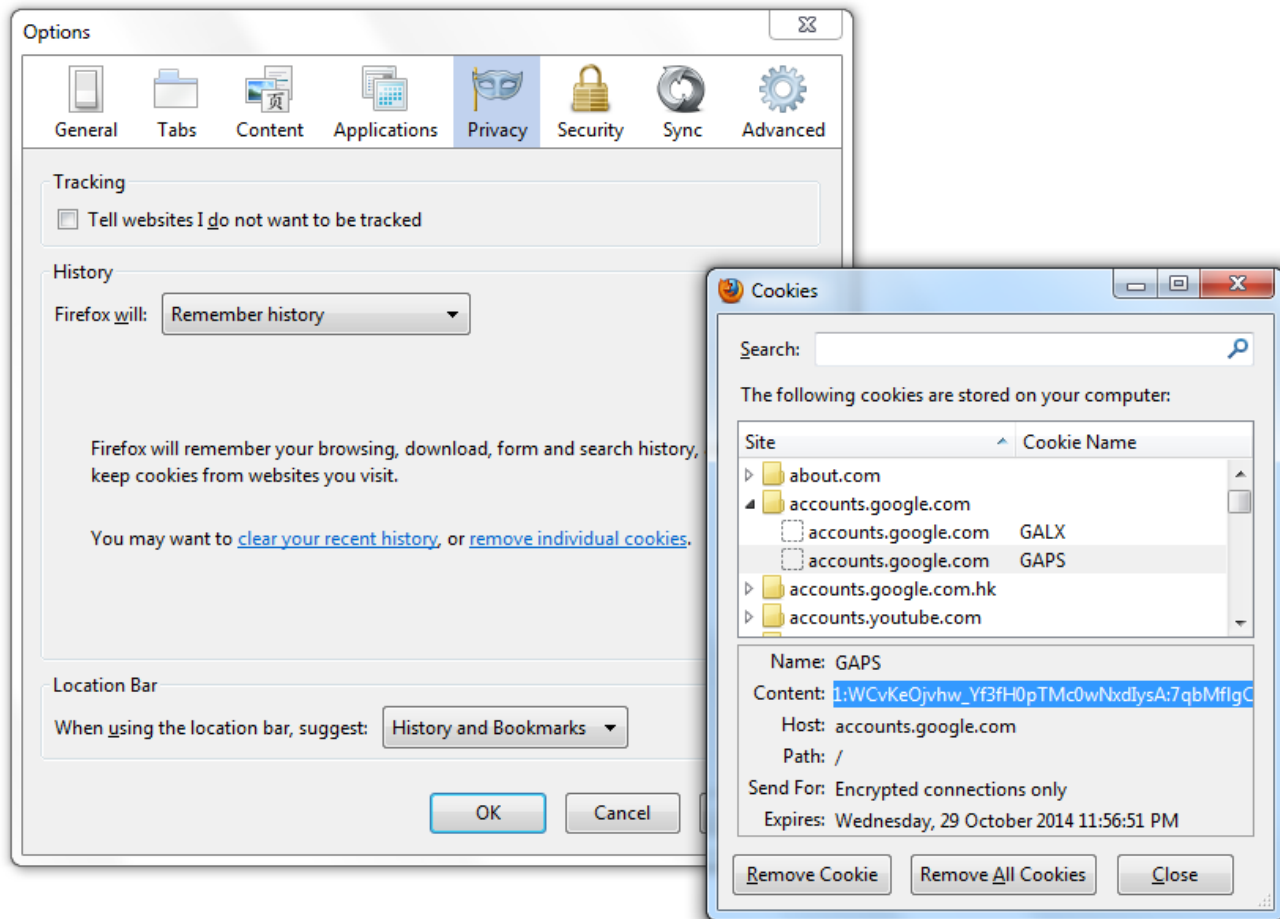
# Cookies Communications

- Cookies := a small (<4KB) client-side storage with **its data replayed to where they were configured (cookie origin)**



# Firefox's Cookie Jar

- In Firefox, press Alt+T and O for the Options dialog
- In the Privacy Tab, click remove individual cookies



# Setting a Cookie from Server-side

- To set a cookie using Node.js Express Framework,
  - `res.cookie(name, value[, options])`
    - Ref: <http://expressjs.com/api.html#res.cookie>
    - It's equiv. to setting a HTTP Set-Cookie Response Header ([RFC6265](https://tools.ietf.org/html/rfc6265)):
  - Examples:

```
res.cookie('sessionId', 'cj3v5cpkj3lwc3q', {  
  'expires': new Date(Date.now() + 3600000 * 24 * 3),  
  'httponly': true  
});
```

```
// or equivalently, using maxAge (Express specific)  
res.cookie('sessionId', 'cj3v5cpkj3lwc3q', {  
  'maxAge': 3600000 * 24 * 3, // 3 days  
  'httponly': true  
});
```

- Best Practice: Keep the size (name and value) minimal to reduce bandwidth overhead, as it is sent in every subsequent request (incl. static contents, e.g., \*.jpg)

# Setting a Cookie from Client-side

- To set a cookie on client-side using JS (rarely used),
  - Using the `document.cookie` object:

```
document.cookie = "sessionId=cj3v5cpkj3lwc3q;  
expires=Mon, Feb 14 2015 00:00:00 UTC; httponly";
```

Note: No `Set-Cookie` header will be resulted

Ref: <https://developer.mozilla.org/en/DOM/document.cookie>

- Or, using the `XMLHttpRequest` object:

```
xhr = new XMLHttpRequest();  
xhr.open("POST", "/somewhere", true);  
xhr.setRequestHeader("Cookie", " sessionId=cj3v5cpkj3lwc3q");
```

Ref: <https://developer.mozilla.org/en/DOM/XMLHttpRequest#setRequestHeader%28%29>



# Reading a Cookie

- **Recall:** once configured, browser sends only the key-value pairs (but not other parameters)

```
Cookie: sessionId=cj3v5cpkj3lwc3q
```

- To read a cookie by Node.js Express Framework,
  - Install the [CookieParser](#), and read the cookie like so:

```
var cookieParser = require('cookie-parser');  
app.use(cookieParser());  
console.log(req.cookies.sessionId); // prints cj3v5cpkj3lwc3q
```

- To read a cookie using JavaScript, (**AVOID! You'd use HttpOnly**)
  - Using the Javascript `document.cookie` object,

```
document.cookie === "sessionId=cj3v5cpkj3lwc3q; name=value" // true
```

- Using the XMLHttpRequest object,

```
xhr.getResponseHeader("Set-Cookie")
```

Note: only for a request that has the Set-Cookie header

# Cookie Parameters (1/3)

```
res.cookie(name, value [, options ])
```

| Options (type)                     | Description   |
|------------------------------------|---|
| <code>expires (Date)</code>        | Expiry date of the cookie in GMT.<br>If not specified or set to 0, creates a session cookie |
| <code>path (String)</code>         | Path for the cookie. Defaults to "/"  |
| <code>domain (String)</code>       | Domain name for the cookie.<br>Defaults to the domain name of the app.                      |
| <code>secure (Boolean)</code>      | Marks the cookie to be sent over HTTPS only.  |
| <code>httpOnly (Boolean)</code>    | Accessible only by the web server but not thru JS   |
| Below are Express-specific options |   |
| <code>maxAge (String)</code>       | Convenient option for setting the expiry time relative to the current time in milliseconds  |
| <code>signed (Boolean)</code>      | Indicates if the cookie should be signed<br>(see <a href="#">req.signedCookie</a> )         |

# Cookie Parameters (2/3)

## – Name / Value:

- In JS (non-express), you'd need to `escape()` them.

## – Expires: a UTC time that a cookie is automatically deleted, if not manually cleared earlier

- (Default) Setting to 0 (zero)

- Browser will automatically clear it when shutdown (aka, session cookie)

- In Express, to make it expire after 24 hours:

- ```
new Date(new Date().getTime()+1000*60*60*24)
```

- In JS, to make it expire after 24 hours:

- ```
new Date(new Date().getTime()+1000*60*60*24).toUTCString()
```

- Setting to a past time

- Tell the browser to remove the cookie (with the name)

- or use <http://expressjs.com/api.html#res.clearCookie>

# Cookie Parameters (3/3)

- **Path**: a folder path that starts with a / prefix
  - (Default) a forward slash only “/”, i.e. all files under the domain
  - If set to `/english`, then files under `/english` will receive the cookie
  - Note: this path restriction can be bypassed owing to the HTML SOP, to be discussed later
- **Domain**: domain name
  - (Default) the exact domain name that sets the cookie or
  - Suffix of the current domain name (say, given `www.example.com`)
    - Accept: `.example.com`, i.e. all `*.example.com` receive the cookie
      - The dot at the beginning is needed for legacy browsers
      - **Over-relaxing this can be a security flaw**
    - Reject: Top-level (e.g., `.com`) and Country-level (`.com.hk`) domains
    - Reject: Others’ domains (e.g. [www.google.com](http://www.google.com))
- **Secure**: if set, the cookie will be only sent only over HTTPS
- **HttpOnly**: if set, the cookie will be accessible only by the web server but not thru JS

# Cookie Same Origin Policies (Cookie SOP)

- **Cookie Origin:= (isHTTPSOnly, domain, path)**
  - Prevent cookies set by one origin to be accessible by another origin
    - In general, A.com cannot read cookies configured by domain B.com
    - See more examples in next slide
- **HTML Origin:= (protocol, domain, port)**
  - Prevent scripts from one origin to access the DOM of another origin
  - Embedded item inherits its parent origin
  - Ref: [https://developer.mozilla.org/en/Same origin policy for JavaScript](https://developer.mozilla.org/en/Same_origin_policy_for_JavaScript)

# Cookie SOP Examples

Assume two cookies were set,

```
user=niki;  
expires=Wed, 09 Jun 2021 00:00:00 UTC;  
path=/  
domain=.example.com;
```

```
user=ling;  
expires=Wed, 09 Jun 2021 00:00:00 UTC;  
path=/accounts;  
domain=secure.example.com;  
secure
```

What will the browser sends when visiting:

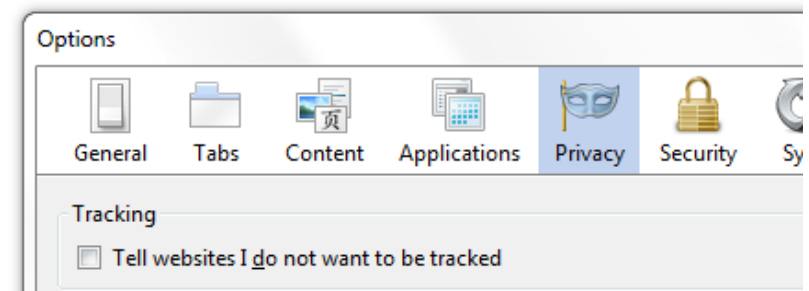
- `http://example.com` **OR** `http://www.example.com`,
  - Cookie: `user=niki`
- `http://secure.example.com`,
  - Cookie: `user=niki`
- `https://secure.example.com`,
  - Cookie: `user=niki`
- `https://secure.example.com/accounts/index.html`,
  - Cookie: `user=ling; user=niki`
  - **The order is not guaranteed**
- `https://secure.example.com/accounts/new/index.html`,
  - Cookie: `user=ling; user=niki`

# Problems

- **Privacy from a user perspective**
  - We know how a site can identify unique user
  - What're the resulted threats?
- **Integrity and Authenticity**
  - Cookies values reside on client-side
  - That said, malicious users can tamper the values
- **Storage Size**
  - Cookies has at most 4/KB per domain
  - Recall the best practice: We want to keep the name/value size minimal to reduce bandwidth overhead

# Cookie Privacy

- **Ad networks track users and profile their tastes**
  - When you visit `A.com`, an advertisement downloaded from `ad.com` will send a cookie back to `ad.com` with a request header `Referrer` being the current URL at `A.com`
  - Similar things happen when you visit `B.com` that hosts the same ad
  - Visiting habits can then be profiled, finally, targeted marketing
- **Solution:**
  - Browsers have implemented some protections like broking write access of 3rd party cookies, but ad networks can still workaround them
  - To protect yourselves, consider using the [Private Browsing in Firefox](#) or [Incognito Mode in Chrome](#) or [InPrivate Mode in IE](#), etc that delete any cookies generated in the browser session when it terminates
  - Enable [Do-Not-Track \(DNT\)](#)





# Cookie Integrity and Authenticity

- **Cookie values can be tampered**
  - Cookies is just another kind of users' inputs
  - **Mitigations:** apply server-side validations for Cookies, or use signedCookies; For confidential values, encryption is needed
- **Parameter Tampering Attack**
  - Many shopping carts store “totalAmount” in cookies in the past!!
- **Overriding Cookies Attack**
  - Cookie SOP prohibits read only, but write operations still possible
  - For instance,
    - An attacker compromised `http://evil.example.com`
    - Attacker can set a secure cookie (with a known name) for `.example.com`
    - Legitimate website at `https://secure.example.com` will receive both valid and malicious cookies; given same name, cookie can be overridden

# More Client-side Session Storage

- **Client-side solution for more session storage**

- HTML5 LocalStorage (5MB/origin)

- Unlike Cookies, does not replay in requests but accessible thru JS [API](#)

- Usage:

- Useful to store render offline content offline, e.g. Gmail
- As in assign. phase 3b, store the shopping list in localStorage:

```
// Given that list is an object that stores the pids and qtys
// Encode it to a string before storing it in localStorage
localStorage.setItem('list', JSON.stringify(list));
```

```
// When page starts, restore and decode to get the original object
var list = localStorage.getItem('list');
list = list && JSON.parse(list);
```

```
// Remove the object if needed
localStorage.removeItem('list');
```

- **Security:** Follows the HTML5 SOP (next lecture) but not Cookie SOP
- **Security:** Client-side storage is still subject to tampering attacks

# Server-side Session Storage

- **Server-side solution for session storage**

- Maps the session id to a data blob residing on server-side

1. **Using a file-based system (most traditional):**

- Read and De-serialize variables from file `"/tmp/sess_" + req.cookies.sessionid`
- Serialize and Write variables to file `"/tmp/sess_" + req.cookies.sessionid`
- **Problems:** File I/O is slow, locking writes, files local to single instance

2. **Using a DB system:**

- `'SELECT data FROM sessions WHERE id = ?', [req.cookies.sessionid]`
- `'UPDATE sessions SET data = ? WHERE id = ?', [data, req.cookies.sessionid]`
- **Problem:** DB I/O handles writes atomically

3. **Using in-memory cache:**

- Works similarly but much faster. Much more scalable
- Example Packages: [Express-session](#) (with [Redis](#) serving multiple instances)
- [Encrypted client-side storage](#) is even more scalable though.
  - » traded off computation against storage I/O overhead

- (Midterm/Exam) Cookies v.s. localStorage v.s. Serv-side Session Mgt.

# Using Express-session

- **Configure the session handler**

```
var session = require('express-session'),
    RedisStore = require('connect-redis')(session);
// Reference: https://github.com/expressjs/session
app.use(session({
  store: new RedisStore({
    'host':config.redisHost, 'port':6379}),
  secret: 'qA5JrwUCTZuqTAEPEZMhaMWq', // by random.org
  resave: false,
  saveUninitialized: false,
  cookie: { maxAge: 60000 } // expiring in 60s
})));
```

- **Setting a session variable**

```
req.session.hello = 1;
```

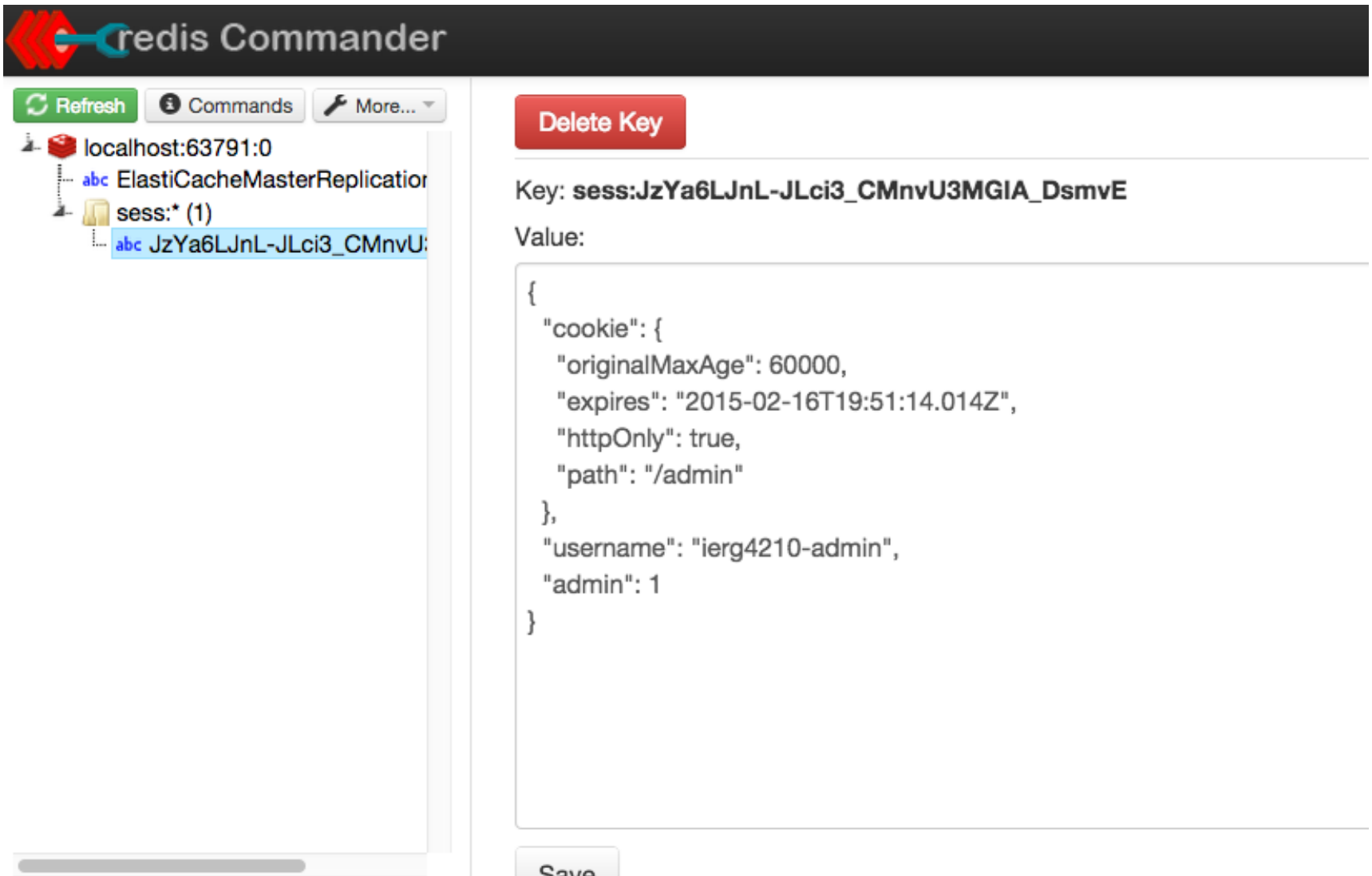
- **Reading the session variable in a subsequent request**

```
req.session.hello // returns 1
```

# Under the hood

- **When connect.sid Cookie is present**
  - Lookup from memory the corresponding data
  - De-serialize (JSON.parse()) and assign it into req.session (i.e., redis> set sess:<sid> <JSON.parse(req.session)>)
- **When connect.sid is absent and req.session is changed**
  - Init a token, automatically generated and hosted as Cookies
  - connect.sid := <a random, unique, unpredictable nonce>
- **When req.session is change**
  - Serialize and Save req.session back to redis
- **Expiration**
  - Browser's cookie can expire: then now, connect.sid is absent
  - Server garbage collects, or according to the cookie expiration time

# What is stored in Redis



The screenshot shows the Redis Commander web interface. On the left, a tree view shows the Redis instance at localhost:63791:0, with a database named 'abc' containing a key 'ElastiCacheMasterReplicator' and a session key 'sess:\* (1)'. The selected key is 'JzYa6LJnL-JLci3\_CMnvU:'. On the right, the 'Delete Key' button is visible, and the key's value is displayed as a JSON object:

```
{
  "cookie": {
    "originalMaxAge": 60000,
    "expires": "2015-02-16T19:51:14.014Z",
    "httpOnly": true,
    "path": "/admin"
  },
  "username": "ierg4210-admin",
  "admin": 1
}
```

A 'Save' button is located at the bottom of the value display area.

# AUTHENTICATION & AUTHORIZATION

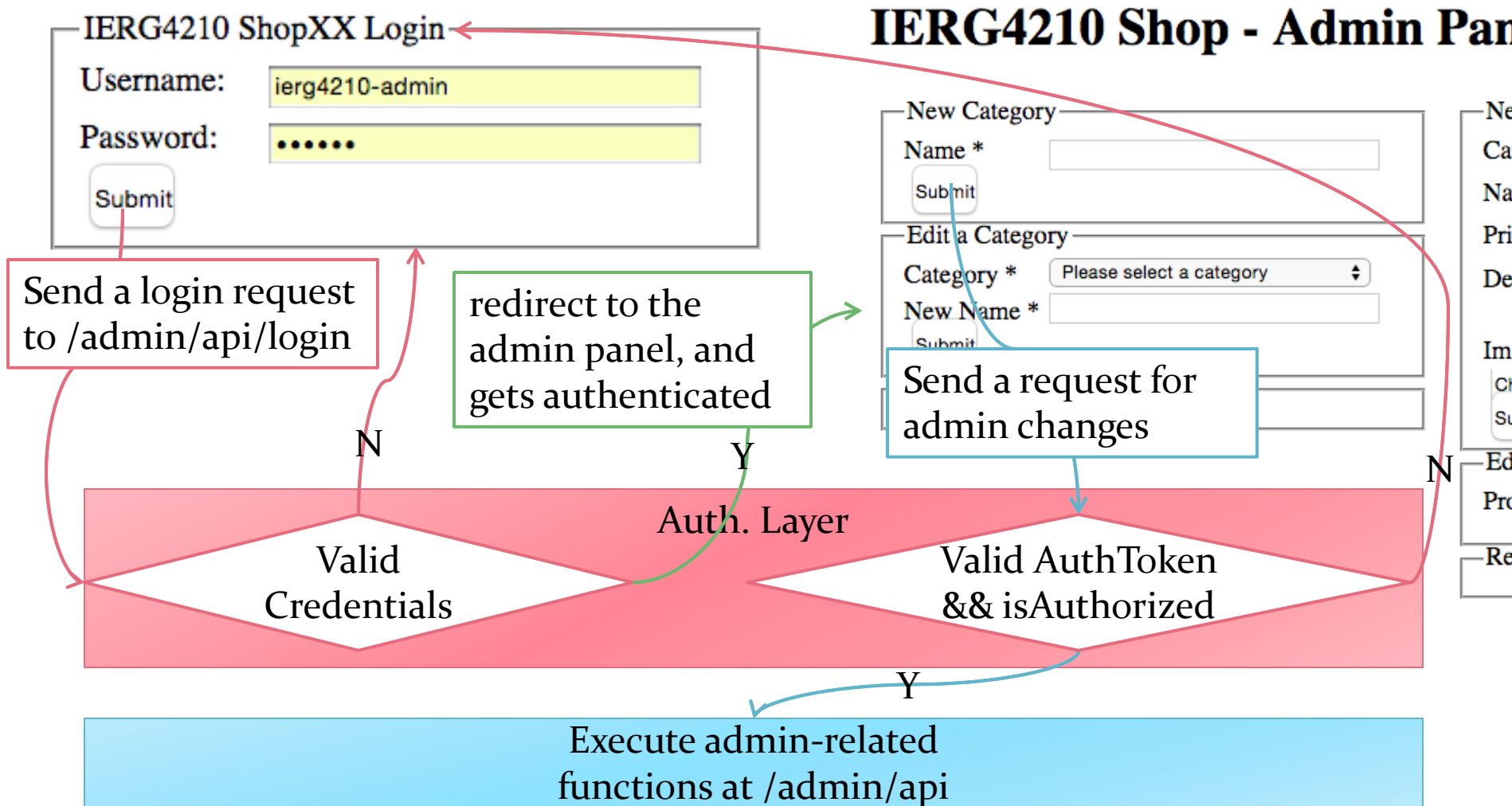
# Authentication v.s. Authorization

- **Authentication:** Is a user really who he claims himself to be?
  - Authentication Factors:
    - something you know – password, private key
    - something you have – CULink, one-time hardware token
    - who you are – biometric features like fingerprints
    - what you do – the way you shake/tap smartphone
    - where you are – FB checks if country changed, IP, GPSor, a combination of n of them (the so-called n-factor authentication)
- **Authorization:** Is an authenticated user allowed to do a task?
  - Most common: Role-based access control  
e.g., is user A allowed to do task T<sub>1</sub>
- Authentication v.s. Authorization (questioned in quiz 1)



# Authentication using Cookies

- Solution 1: Using Forms and Cookies



# Credentials Database

- Create a DB table:
  - **uid**: primary key, auto increment
  - **username**: email address; UNIQUE
  - **password**: the hashed and salted password
  - **authorization**: 1 indicates admin, 0 indicates normal user
- **Security Best Practices for the password field:**
  - NEVER store the password in plaintext
    - Using **one-way hash** can make them non-recoverable if leaked
  - Even hashed, one may have pre-computed a list of hashed values
    - **Salted password** is to avoid such kind of brute-force attack

Here, with SHA256 used as the hash algo., password are stored by:

```
var hmac = require('crypto').createHmac('sha256', config.salt);
hmac.update(req.body.password)
hmac.digest('base64') // returns the hashed salted password
```

# Checking against the Credentials

- With a new **router** `auth.api.js` is setup for routing the requests of `/admin`:

```
pool.query('SELECT admin FROM users WHERE username = ? AND password = ?',
  [req.body.username, hmacPassword(req.body.password, config.passwordSalt)],
  function (error, result) {
    if (error) {
      console.error(error);
      return res.status(500).json({'dbError': 'check server log'}).end();
    }

    // construct an error body that conforms to the inputError format
    if (result.rowCount === 0)
      return res.status(400).json({'loginError': 'Invalid Credentials'});
    // regenerate to prevent session fixation
    req.session.regenerate(function(err) {
      req.session.username = req.body.username;
      req.session.admin = result.rows[0].admin;
      res.status(200).json({'loginOK': 1}).end();
    });
  }
);
```

# Authentication Token and Authorization

- **Authenticate the token before admin operations**
  - The cookie value is signed with the provided secret (recall IERG4130)
    - A tampered value will mismatch with the signature
    - Attacker cannot generate the corresponding signature without secret
  - References:
    - <https://github.com/expressjs/session#secret>
    - <https://www.npmjs.com/package/cookie-parser>
- **Authorization check before admin operations**
  - Only upon a successful login
    - req.session.username and req.session.admin are set according to DB
  - For subsequent requests,
    - req.session.username accessible means logged in user
    - req.session.admin accessible means a logged in admin user

# Best Practice on Session Isolation

- We often separate auth cookies from other session cookies
  - `connect.sid` (expires = 3 mths) and `auth` (expires: 180s)
- Authentication Cookies
  - `auth` should be configured with tighter security
    - secure (i.e., https only)
    - httpOnly (i.e., no JS access)
    - path (restricted to a specific folder)
    - Expire more often
- General Session Cookies
  - Associated with less critical data, possibly served over HTTP

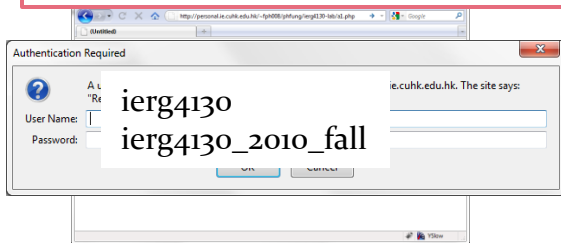
# Security Issues regarding Cookie Auth.

- **Session Hijacking: Stealing cookies with XSS attack**
  - An XSS vulnerability opens up opportunity to steal cookies:
    - `<!-- adding an malicious image in comment box --> `
  - Attacker presents the stolen cookies to server to impersonate victim
  - **Mitigation 1:** Reduce the risk by making cookie expire sooner
  - **Mitigation 2:** Set the flag **HttpOnly** for your cookies
- **Session Fixation: Forcing session id designed by attackers**
  - Cause: A vulnerable website let its user to determine session id
    - Some vulnerable systems allow user input as session id
  - Attacker sends a URL with a custom PHPSESSID to victim  
`http://vulnerable.com/?PHPSESSID=veryevil`
  - Victim visits the URL and login using the particular session
  - Attacker visits the same URL and hijacks the session
  - **Mitigation:** Change the session id upon login

# HTTP Authentication (1/2)

- **Solution 2: Using HTTP Authentication**
  - The standardized and traditional way to authenticate a user
  - Not favorable by commercial websites since it's not customizable
- Example of HTTP **Basic** Authentication:

```
GET /~phfung/ierg4130-lab/a1.php HTTP/1.1
Host: personal.ie.cuhk.edu.hk
```



```
401 Unauthorized
WWW-Authenticate: Basic realm="Restricted area"
```

```
GET /~phfung/ierg4130-lab/a1.php HTTP/1.1
Authorization: Basic aWVYZZQxMzA6aWVYZZQxMzBfMjAxMF9mYWxs
```

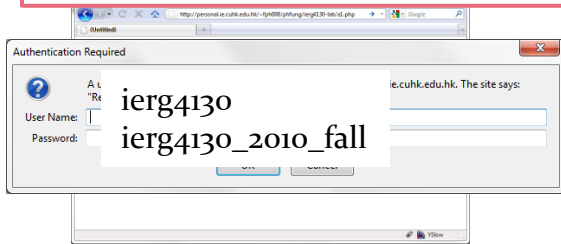
Security: Password sent in a well-known encoded form (NOT Encryption)  
Base64Decode(aWVYZZQxMzA6aWVYZZQxMzBfMjAxMF9mYWxs)  
= ierg4130:ierg4130\_2010\_fall

```
200 OK
(serves the content here)
```

# HTTP Authentication (2/2)

- Example of HTTP **Digest** Authentication

```
GET /~phfung/ierg4130-lab/a2.php HTTP/1.1
Host: personal.ie.cuhk.edu.hk
```



```
401 Unauthorized
WWW-Authenticate: Digest realm="Restricted
area", qop="auth", nonce="4ce0d3c3846bf", opaque="
cdce8a5c95a1427d74df7acbf41c9ce0"
```

```
GET /~phfung/ierg4130-lab/a2.php HTTP/1.1
Authorization: Digest username="ierg4130",
realm="Restricted area", nonce="4ce0d3c3846bf",
uri="/~phfung/ierg4130-lab/a2.php",
response="f891b033f7ebe51bf0a6fae6ff14aa63",
opaque="cdce8a5c95a1427d74df7acbf41c9ce0", qop=auth,
nc=00000001, cnonce="082c875dcb2ca740"
```

$HA1 = MD5(A1) = MD5(\text{username} : \text{realm} : \text{password})$

$HA2 = MD5(A2) = MD5(\text{method} : \text{digestURI})$

$\text{response} = MD5(HA1 : \text{nonce} : \text{nonceCount} : \text{clientNonce} : \text{qop} : HA2)$

```
200 OK
(serves the content here)
```

- Unlike Basic, Digest sends the password in its hashed form

Reference: [http://en.wikipedia.org/wiki/Digest\\_access\\_authentication](http://en.wikipedia.org/wiki/Digest_access_authentication)



# OWASP Top 10 Application Security Risks

2010

[A1-Injection](#)

[A2-Cross Site Scripting \(XSS\)](#)

**[A3-Broken Authentication and Session Management](#)**

[A4-Insecure Direct Object References](#)

[A5-Cross Site Request Forgery \(CSRF\)](#)

[A6-Security Misconfiguration](#)

[A7-Insecure Cryptographic Storage](#)

[A8-Failure to Restrict URL Access](#)

[A9-Insufficient Transport Layer Protection](#)

[A10-Unvalidated Redirects and Forwards](#)

2013

[A1-Injection](#)

**[A2-Broken Authentication and Session Management](#)**

[A3-Cross-Site Scripting \(XSS\)](#)

[A4-Insecure Direct Object References](#)

[A5-Security Misconfiguration](#)

[A6-Sensitive Data Exposure](#)

**[A7-Missing Function Level Access Control](#)**

[A8-Cross-Site Request Forgery \(CSRF\)](#)

[A9-Using Components with Known Vulnerabilities](#)

[A10-Unvalidated Redirects and Forwards](#)

- References: [https://www.owasp.org/index.php/Top\\_10\\_2010-Main](https://www.owasp.org/index.php/Top_10_2010-Main)  
[https://www.owasp.org/index.php/Top\\_10\\_2013](https://www.owasp.org/index.php/Top_10_2013)

# General Authentication Attacks

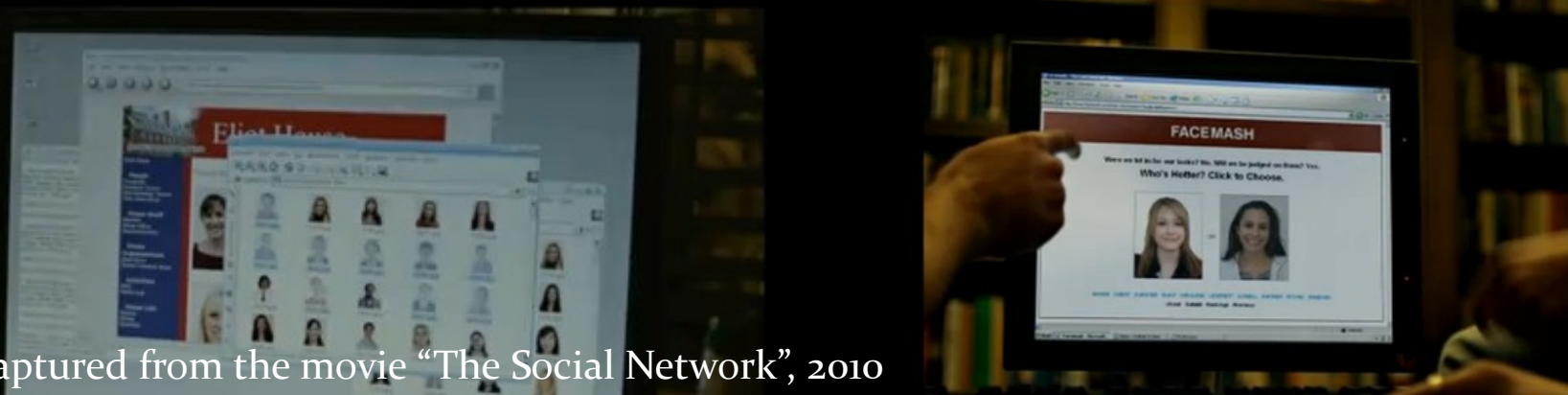
- **Brute-force/Dictionary**
  - enumerating possible passwords
- **Eavesdropping and Session Hijacking**
  - reading the password in plaintext protocol
  - replaying captured session token (or if it can be easily guessed)
- **Shoulder surfing**
  - looking over shoulders when entering password
- **Phishing**
  - providing a fake webpage to lure genuine password
- **Time-of-check to Time-of-use (TOCTTOU)**
  - taking over by unauthorized person after authentication
- etc...

# Best Practices of Password Authentication

- Enforce Proper Password Strength (incl. length, complexity)
- Require Current Password for Password Changes
- Implement Secure Password Recovery
- Use Multi-factor Authentication
- Prompt for Proper Authentication Error Messages
  - Good: Login failed. Invalid user ID or password
  - BAD: Login for User A: invalid password
- Send Password only over Secure HTTPS Connections
- Store Password in its One-way Hashed Format
- Implement Account Lockout after Failed Attempts
- Reference: [https://www.owasp.org/index.php/Authentication\\_Cheat\\_Sheet](https://www.owasp.org/index.php/Authentication_Cheat_Sheet)

# Example of Broken Authentication and Session Management

- Leakage of CUID, Name and Photos of ALL students in CUSIS
  - resulted by improper (or lack of) authentication/authorization checks
  - Examples: some students from the Dept. of Nursing:



Images captured from the movie "The Social Network", 2010

# Logistics...

- Lecture Forecast: Cross-origin Web Application Security
  - HTML Same Origin Policy
  - Cross-origin Communications
  - XSS: Cross-Site Scripting
  - CSRF/XSRF: Cross-Site Request Forgeries
- Assignment Deadlines:
  - Phase 3A: Feb 18 5PM
  - Phase 3B: Feb 27 5PM

# Backup Slide for ElastiCache Initialization (1/5)

▶ **Step 1: Select Engine**

Step 2: Specify Cluster Details

Step 3: Configure Advanced Settings

Step 4: Review

## Select Engine

To get started, choose the DB Engine below and click Next.



Redis



\*Required

Cancel

Next

# Backup Slide for ElastiCache Initialization (2/5)

▶ Step 1: Select Engine






**Step 2: Specify Cluster Details**

Step 3: Configure Advanced Settings




Step 4: Review

## Specify Cluster Details

### Cluster Specifications

|                    |                          |   |
|--------------------|--------------------------|---|
| Engine             | Redis                    |  |
| Engine Version     | 2.8.6                    |  |
| Port*              | 6379                     |  |
| Parameter Group    | default.redis2.8         |  |
| Enable Replication | <input type="checkbox"/> |  |

### Configuration

|                               |                               |   |
|-------------------------------|-------------------------------|---|
| Cluster Name*                 | ierg4210                      |    |
| Node Type                     | cache.m1.small (1.3 GB me...) |    |
| S3 Location of Redis RDB file | myBucket/myFolder/objectName  |  |

\*Required

Cancel

Previous

Next

# Backup Slide for ElastiCache Initialization (3/5)

- ▶ Step 1: Select Engine
- Step 2: Specify Cluster Details
- Step 3: Configure Advanced Settings**
- Step 4: Review

## Configure Advanced Settings

### Network & Security

Cache Subnet Group  ⓘ

Availability Zone(s)  ⓘ

Cache Security Group(s)  ⓘ

### Backup

Enable Automatic Backups  ⓘ

Backup Retention Period  day(s) ⓘ

Backup Window  Select Window  No Preference ⓘ

### Maintenance

Maintenance Window  Select Window  No Preference ⓘ

Topic for SNS Notification\*  ⓘ [Manual ARN input](#) ⓘ

\*Required

Cancel

Previous

Next

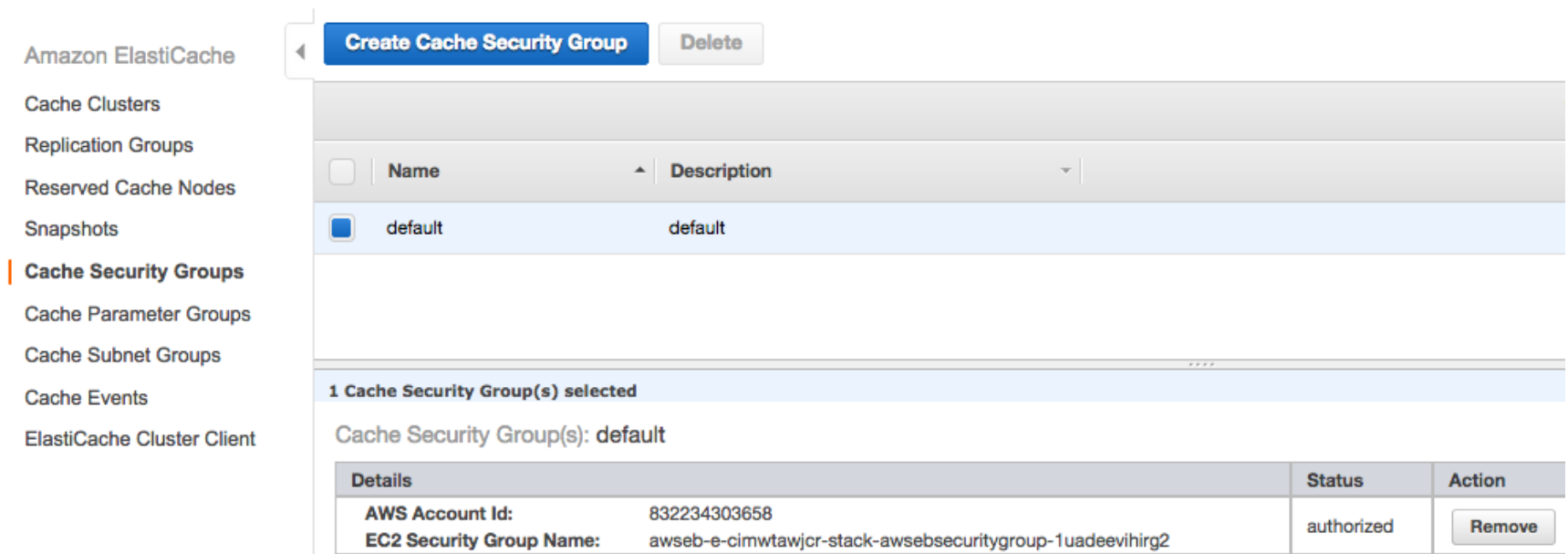


# Backup Slide for ElastiCache Initialization (4/5)

Launch the cluster, then wait

**Launch Cache Cluster**

Make sure your eb instances are given access to ElastiCache



The screenshot shows the AWS Management Console interface for 'Cache Security Groups'. On the left is a navigation menu with 'Cache Security Groups' highlighted. The main content area has a 'Create Cache Security Group' button and a 'Delete' button. Below these is a table with one row: 'default' with description 'default'. A summary bar indicates '1 Cache Security Group(s) selected'. Below that, the details for the 'default' group are shown in a table.

| Details   | Status     | Action                  |
|---|------------|-------------------------|
| <b>AWS Account Id:</b> 832234303658<br><b>EC2 Security Group Name:</b> awseb-e-cimwtawjcr-stack-awsebsecuritygroup-1uadeevihrg2 | authorized | <button>Remove</button> |

# Backup Slide for ElastiCache Initialization (5/5)

- Tunnel the remote redis port to your localhost port
  - `ssh ec2-user@<ec2-machine> -i ~/.ssh/aws_eb -L 6379:<redis-machine>:6379`
  - You can do the same with your mysql DB
- Install Redis Commander locally
  - Reference: <http://joeferner.github.io/redis-commander/>